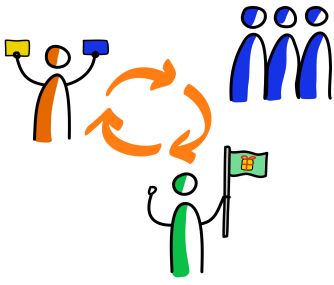


## Agile Fundamentals



If what you need is an introductory course on Agile and Scrum to get your team started, look no further! Agile Fundamentals is our two-day course designed for teams and organisations who are willing to start working with agile methods.

This two-day course provides the basics of agility, including its origins, the reasons why it is needed in a modern organisation, a solid understanding of Scrum, and, optionally, Kanban. It also offers an understanding of the various team roles and, optionally, a basic introduction to engineering practices.

The course is currently only available in-house and can be designed flexibly to adapt to your needs, ranging from beginners to teams that are already using agility in prac-

tice but want to gain a deeper understanding of why it works. Over the years, we have delivered this class in various configurations.

Also available is a one-day variant in case you need just a quick introduction to agility, for example, for people who will be "around" a group using agility and want to understand how to work with them.

### Your Take-Aways

- a thorough understanding of agile and Scrum
- having experienced the Scrum process in a live simulation
- understand how the methods of agile and Scrum are related to your personal work environment
- know the first steps to put the skills you learned into practice immediately
- be prepared to align forces and start implementing agile methods systematically

### Course Organisation

The course with a total contact time of 16 hours is delivered in presence or in interactive online mode. The course is split in various modules, none of which exceeds two hours, with short breaks as needed and sufficiently long breaks between the sessions. The actual times for breaks are agreed upon in the group at the beginning of the course.

Pre-course and post-course activities are part of the training and are presented via our interactive online learning platform in various formats (video, text, quizzes, worksheets, further reading, ...).

### Course Agenda

- What is agility and why do we need it?
- Introduction to Scrum
- Scrum: activities, roles, artefacts
- 'Active Principles' of Scrum: why does it work?
- Scrum Team dynamics
- Scrum increment and its value
- Product Backlog and its lifecycle
- User Stories
- Introduction to some basic principles of Lean
- Agile project planning
- Optional: introduction to Kanban
- Optional: Scaling Agility
- Optional: introduction to agile technical practices
- Optional: the impact of AI on an agile team